

# Registration Methods



# Reference Material

- ITK Software Guide
  - Chapter 8
- Lecture Notes (Rensselaer / CenSSIS ERC)
  - <http://www.cs.rpi.edu/courses/spring04/imagereg/>
- \*\* Extra information can be found in the book:
  - Insight Into Images (Yoo Book) Chapter 10

# Overview

- Image Resampling
- Registration Framework
- Multi-Modality

# Image Resampling

The background is a solid blue gradient. A thin, light blue curved line starts from the top left and arcs towards the right. On the right side, there is a light blue, semi-transparent shape that resembles a quarter-circle or a wedge, pointing towards the center of the slide.

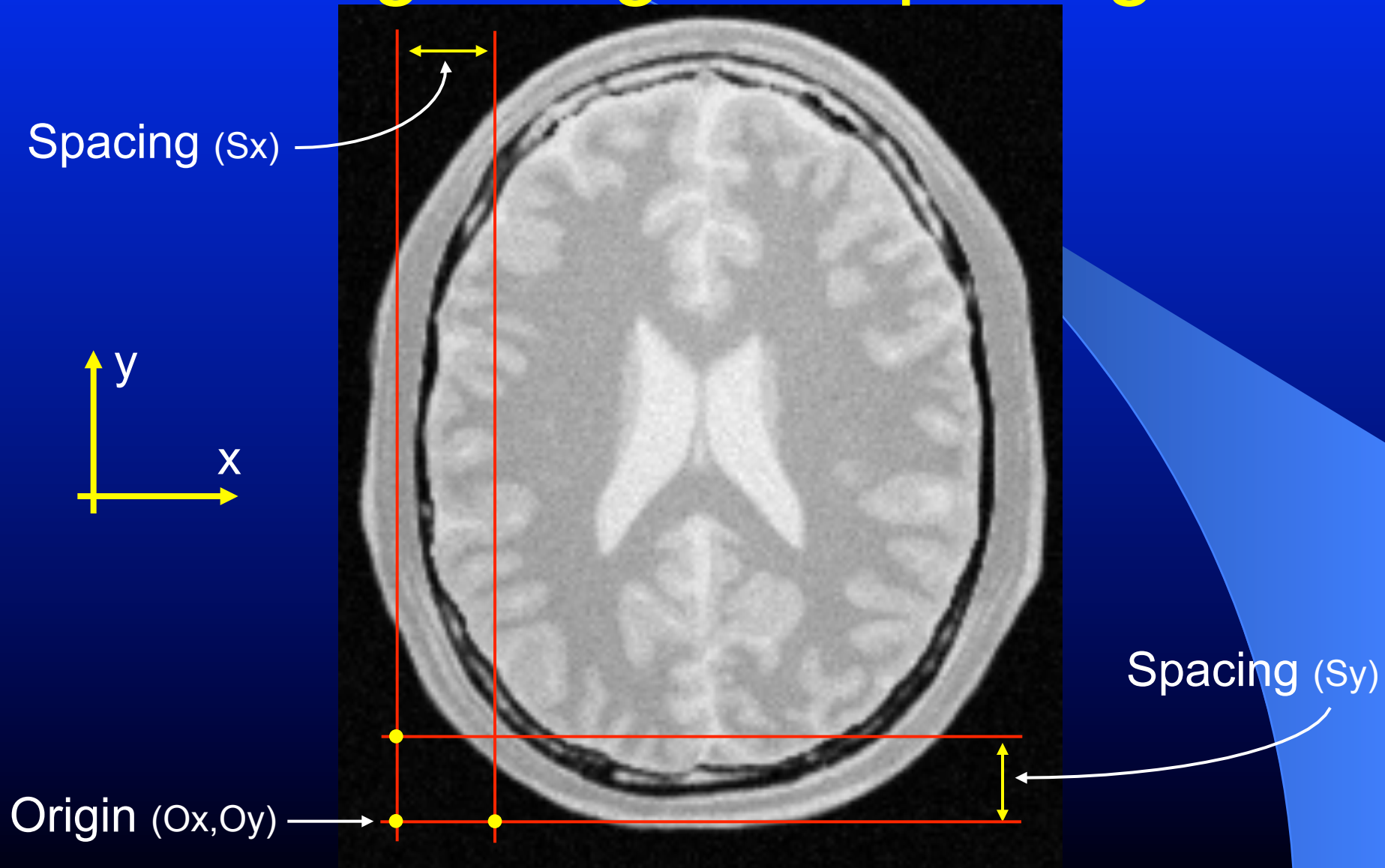
# Why Resampling ?

Resampling  
is the Essence  
of Intensity-Based  
Image Registration

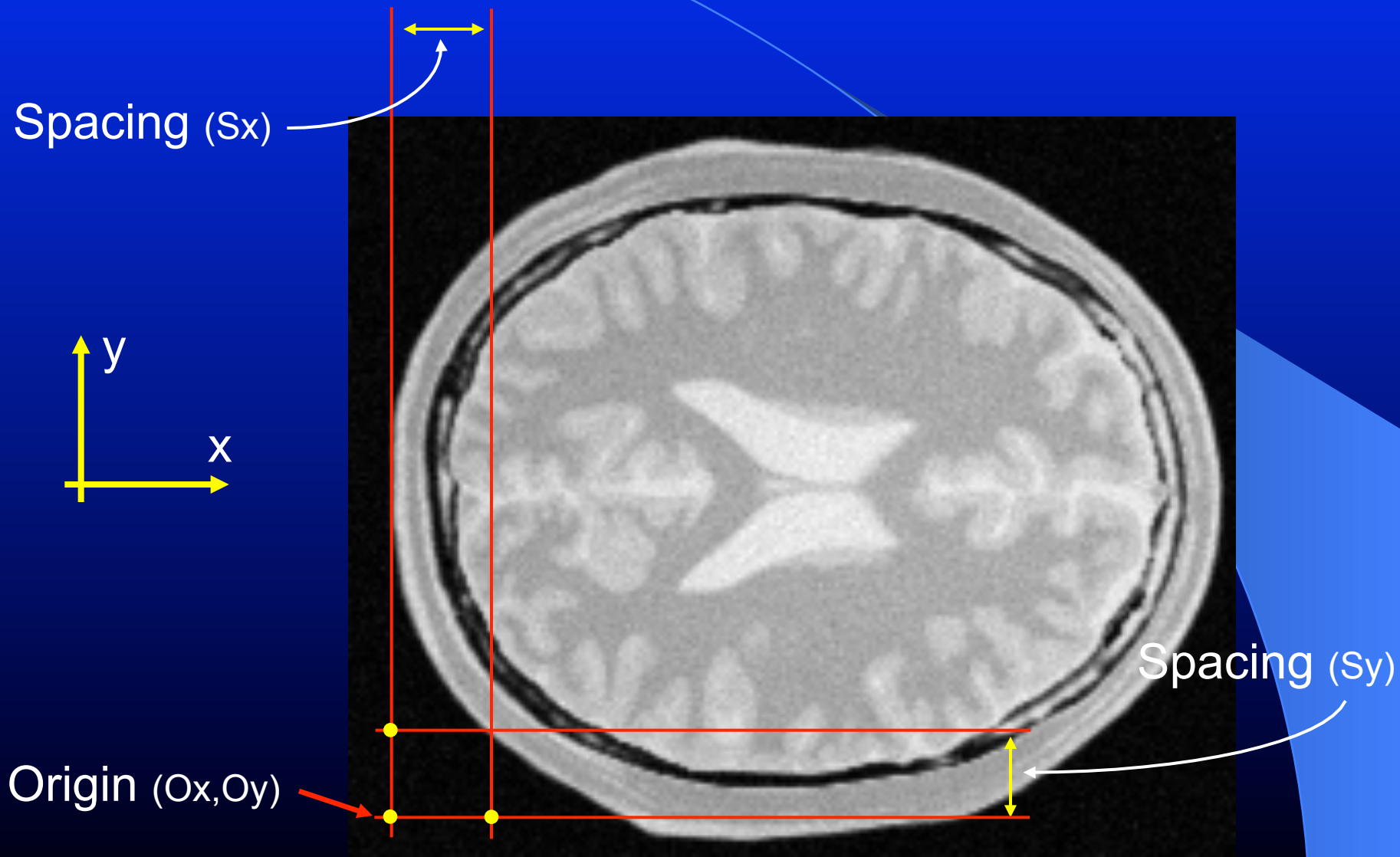
# What is an Image ?

An Image is  
a sampling of a  
continuous field  
using a discrete grid

# Image Origin & Spacing

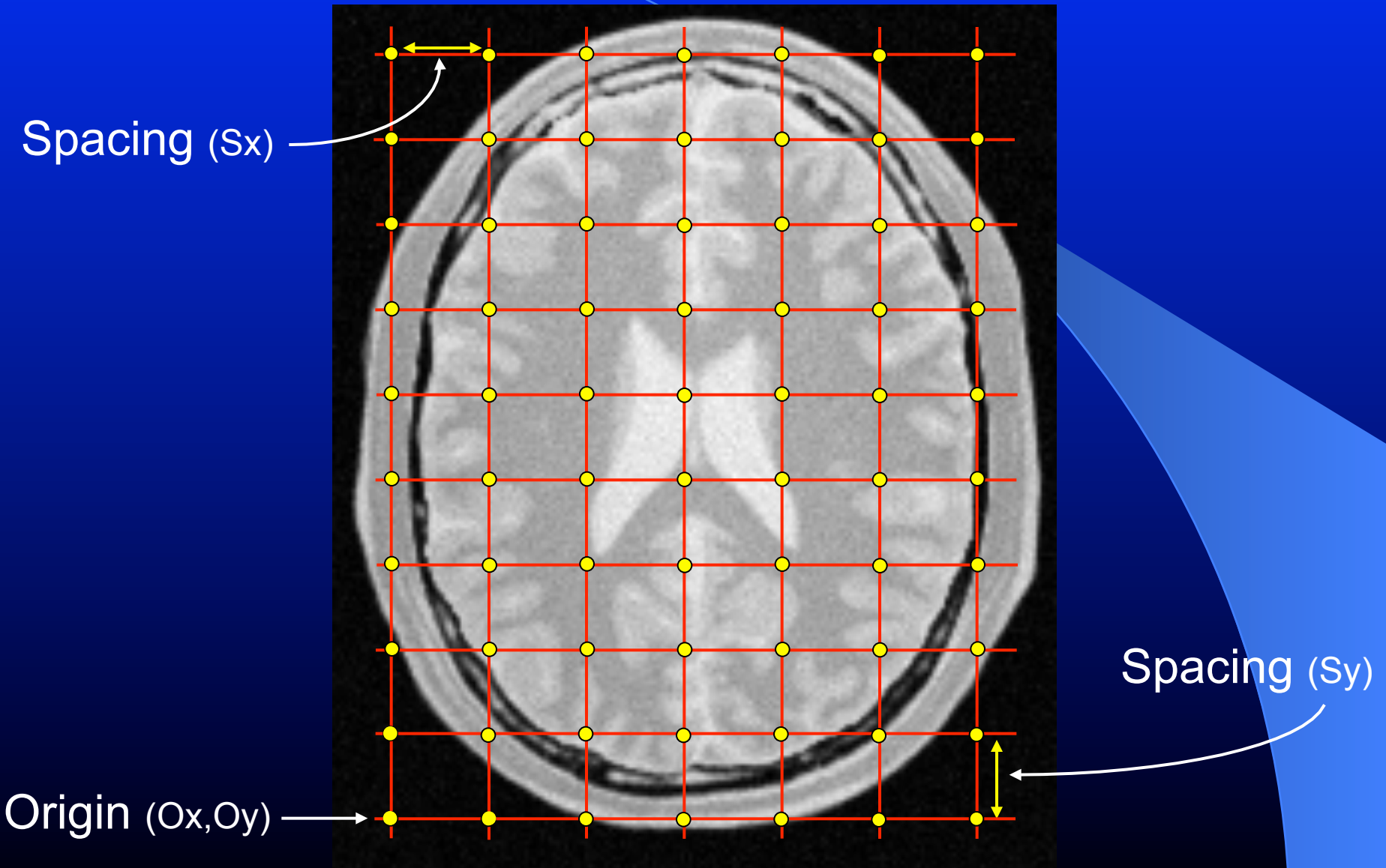


# Image Origin & Spacing

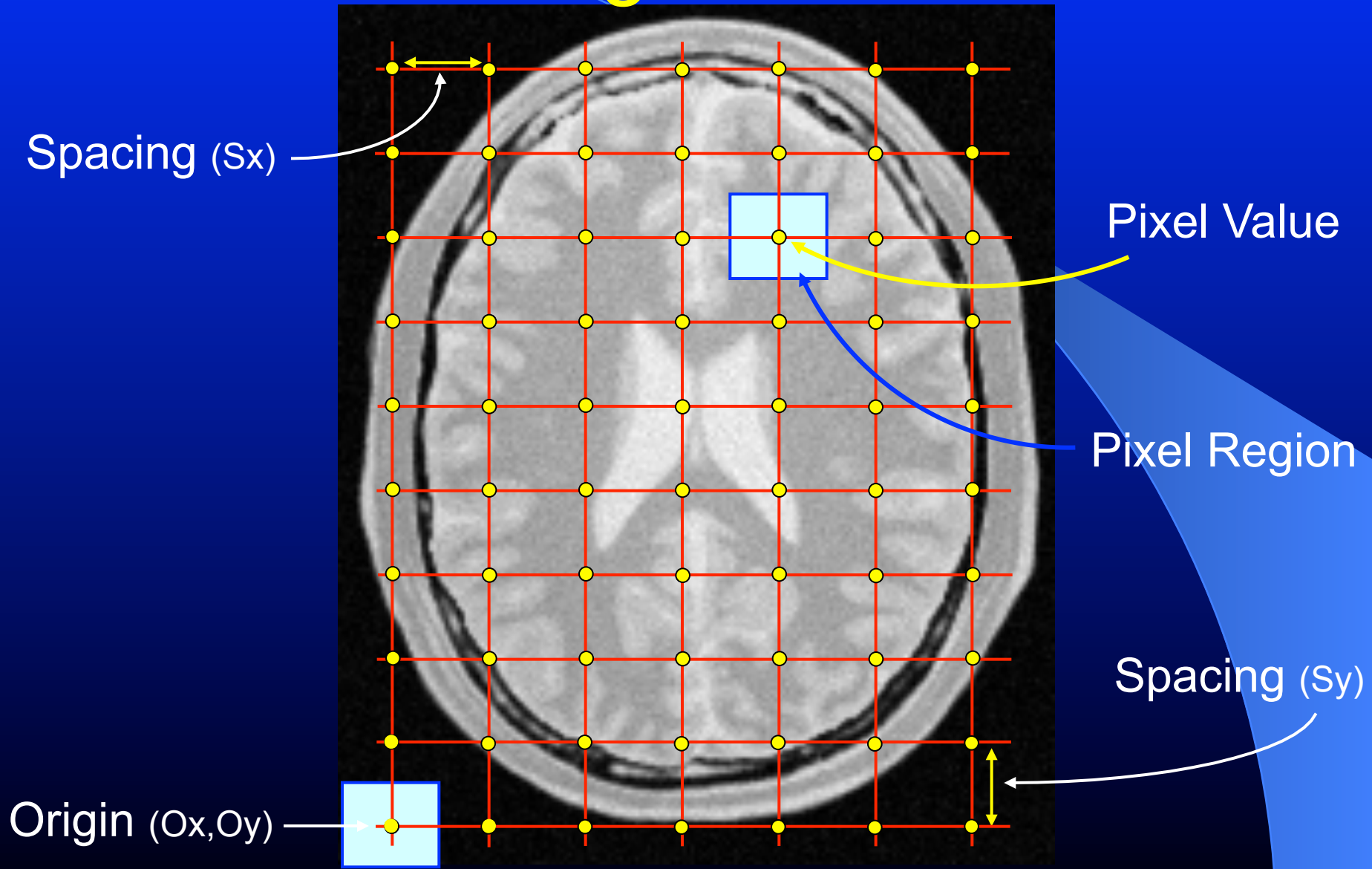




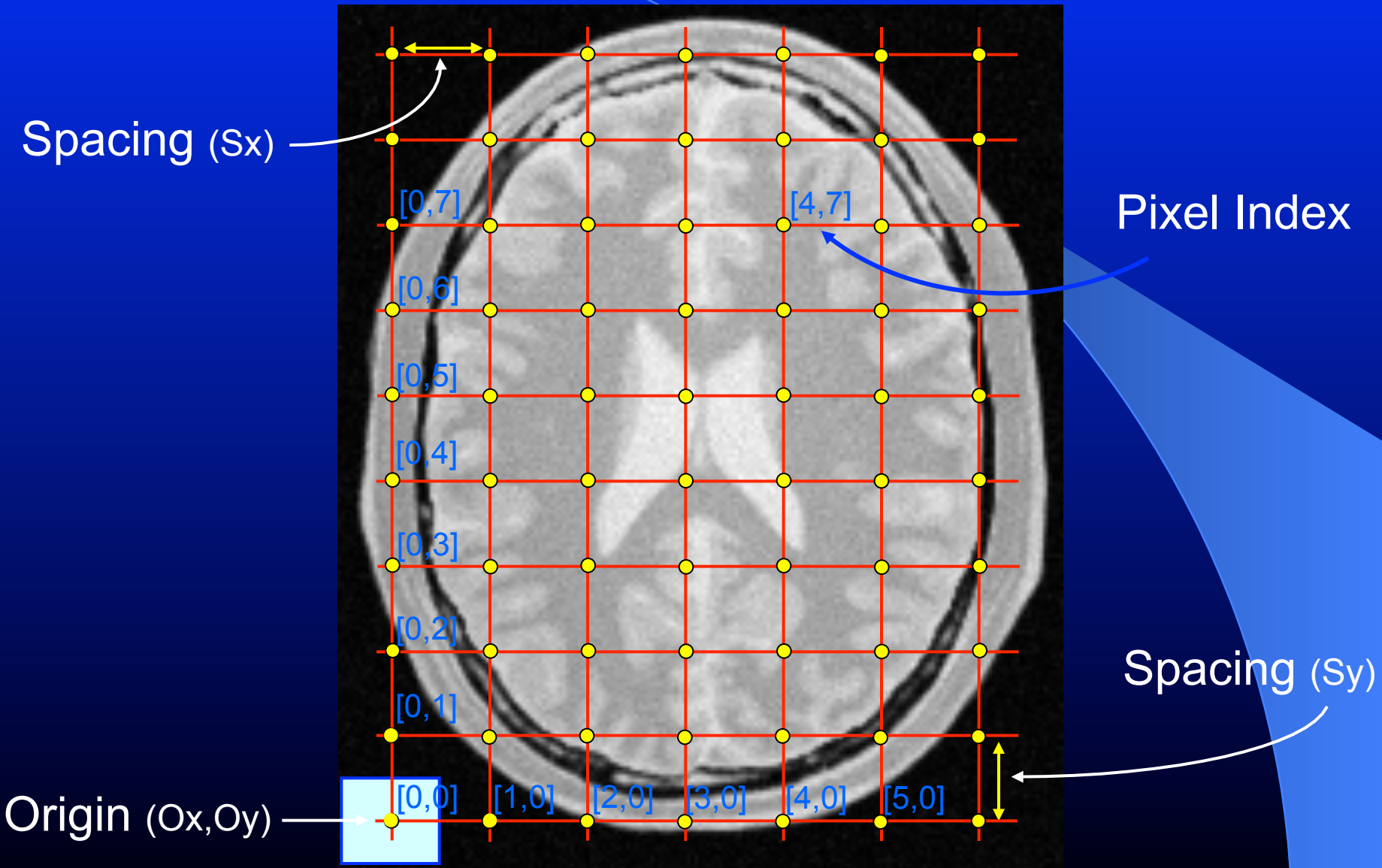
# Image Sampling Grid



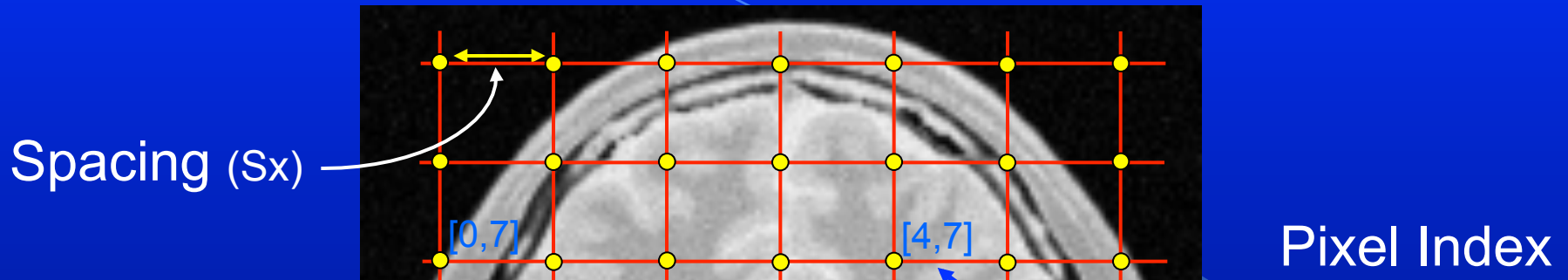
# Image Pixel



# Image Indices



# Index to Physical Coordinates



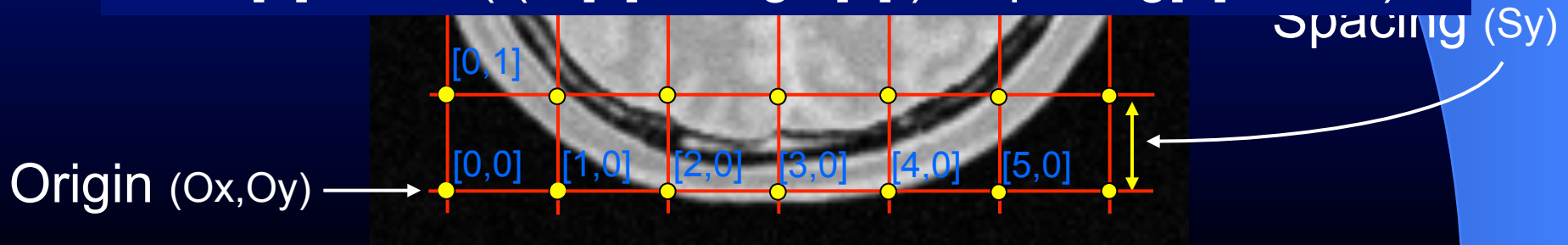
\*\*\*\* ASSUMING IDENTITY DIRECTION \*\*\*\*

$$P[0] = \text{Index}[0] \times \text{Spacing}[0] + \text{Origin}[0]$$

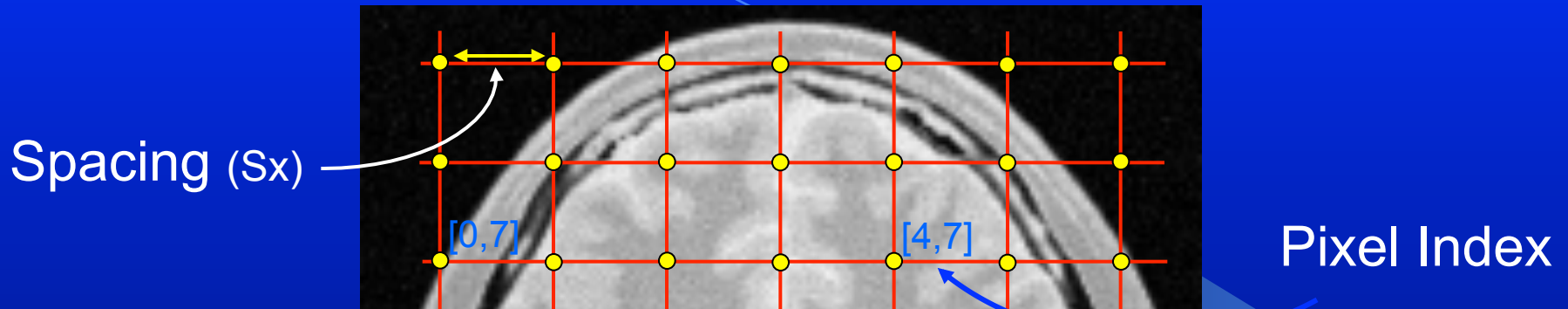
$$P[1] = \text{Index}[1] \times \text{Spacing}[1] + \text{Origin}[1]$$

$$\text{Index}[0] = \text{floor} \left( \frac{P[0] - \text{Origin}[0]}{\text{Spacing}[0]} + 0.5 \right)$$

$$\text{Index}[1] = \text{floor} \left( \frac{P[1] - \text{Origin}[1]}{\text{Spacing}[1]} + 0.5 \right)$$



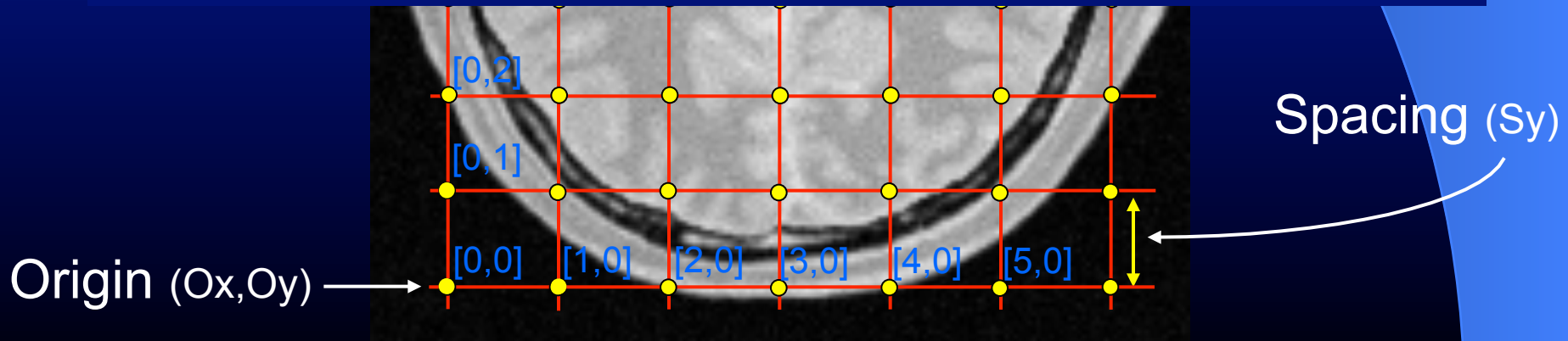
# Index to Physical Coordinates



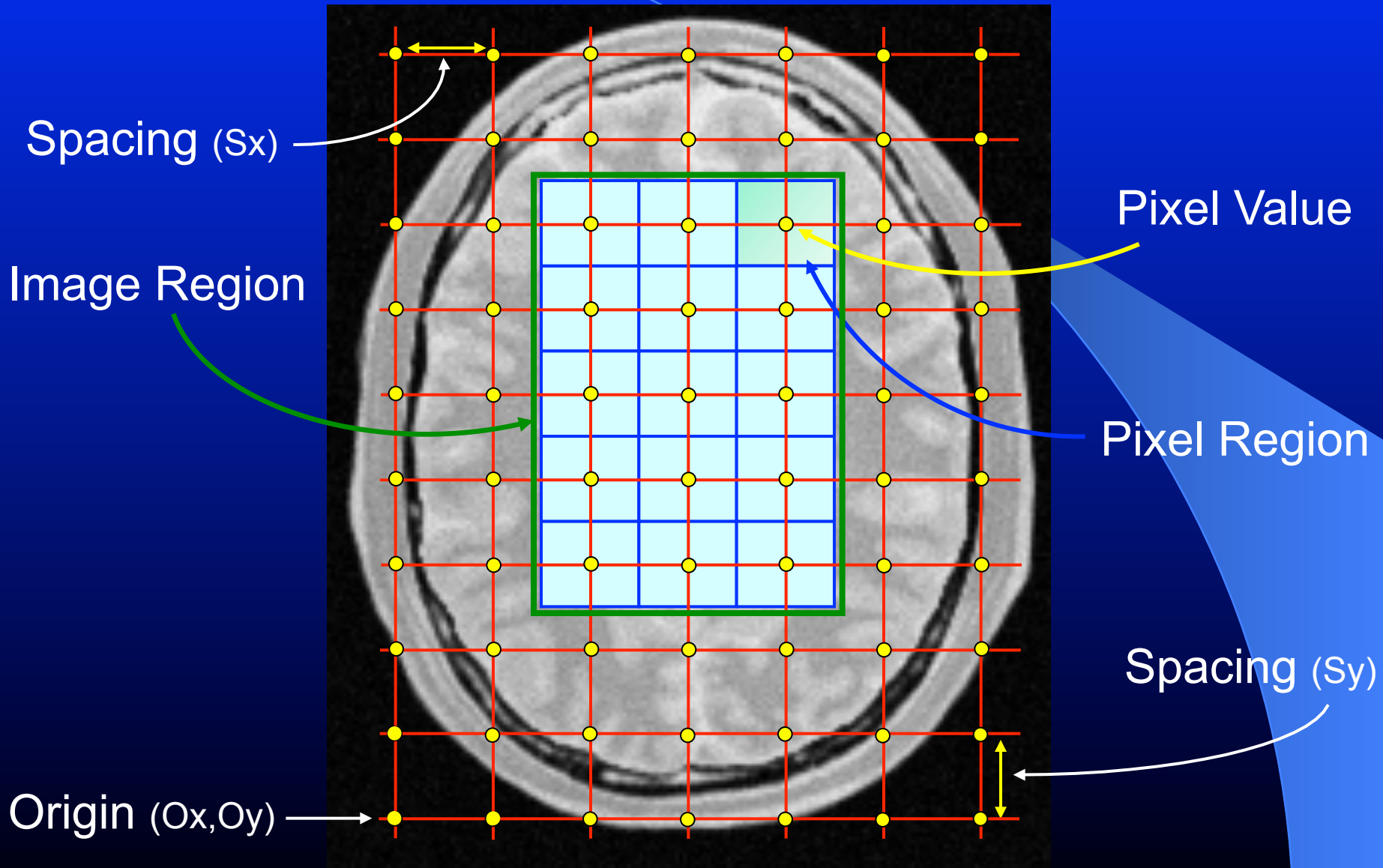
## With Direction Matrix

$$\vec{P}PhysicalLocation = \vec{I}Index * \hat{S}Spacing * \hat{D}Direction + \vec{O}Origin$$

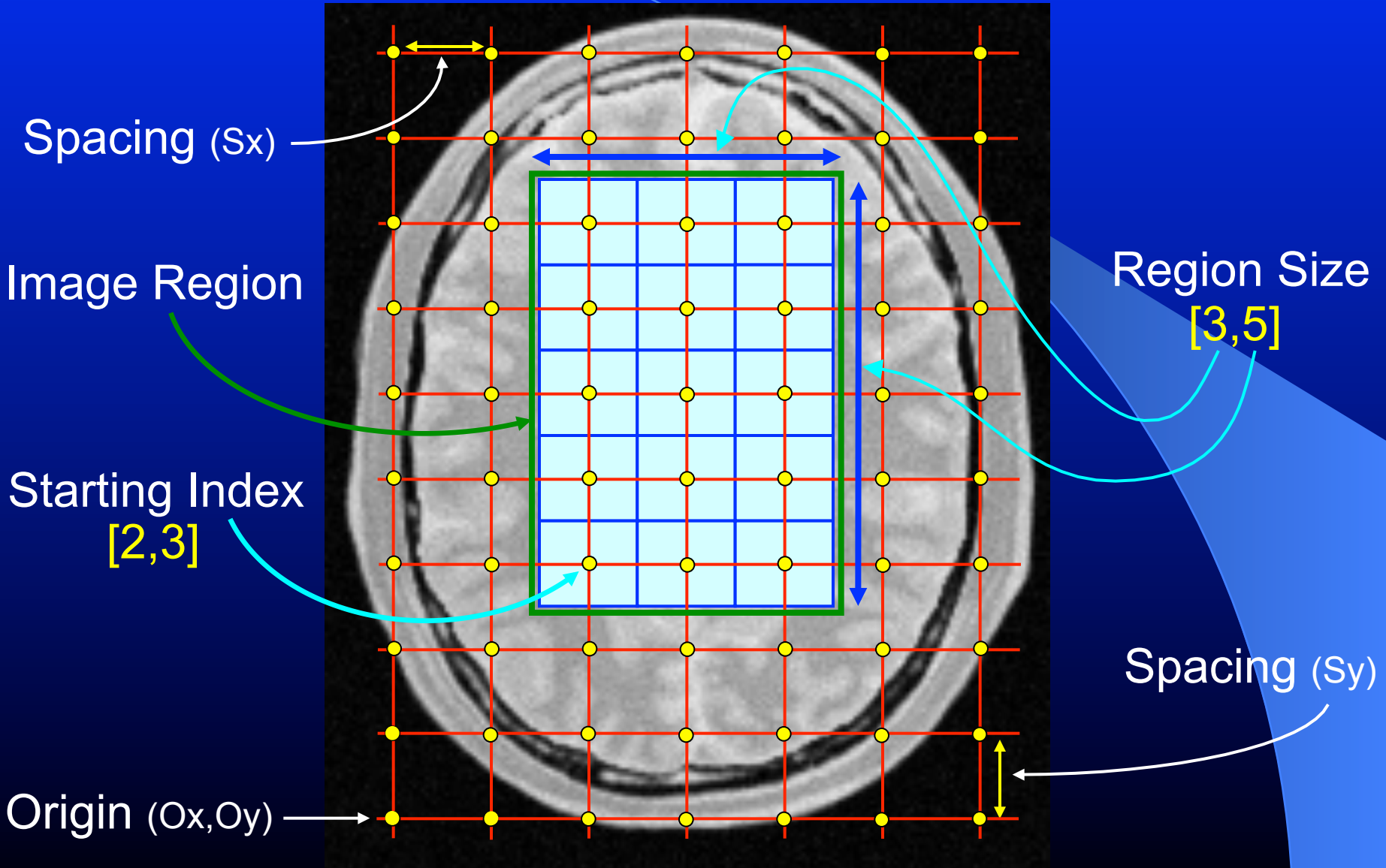
$$Index = (\hat{S}Spacing * \hat{D}Direction)^{-1} * (\vec{P}PhysicalLocation - \vec{O}Origin)$$



# Image Region



# Image Region

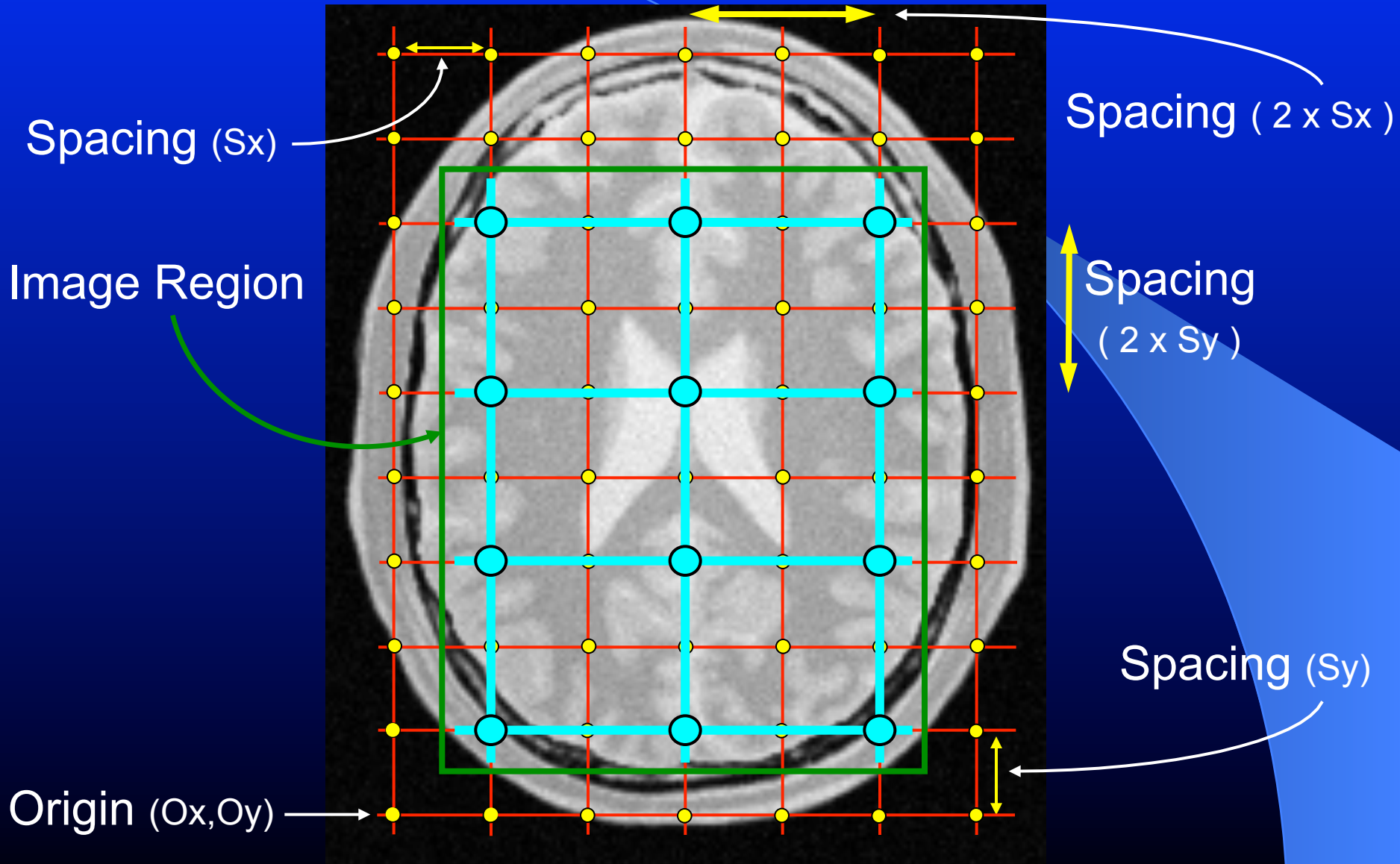


# Basic Resampling

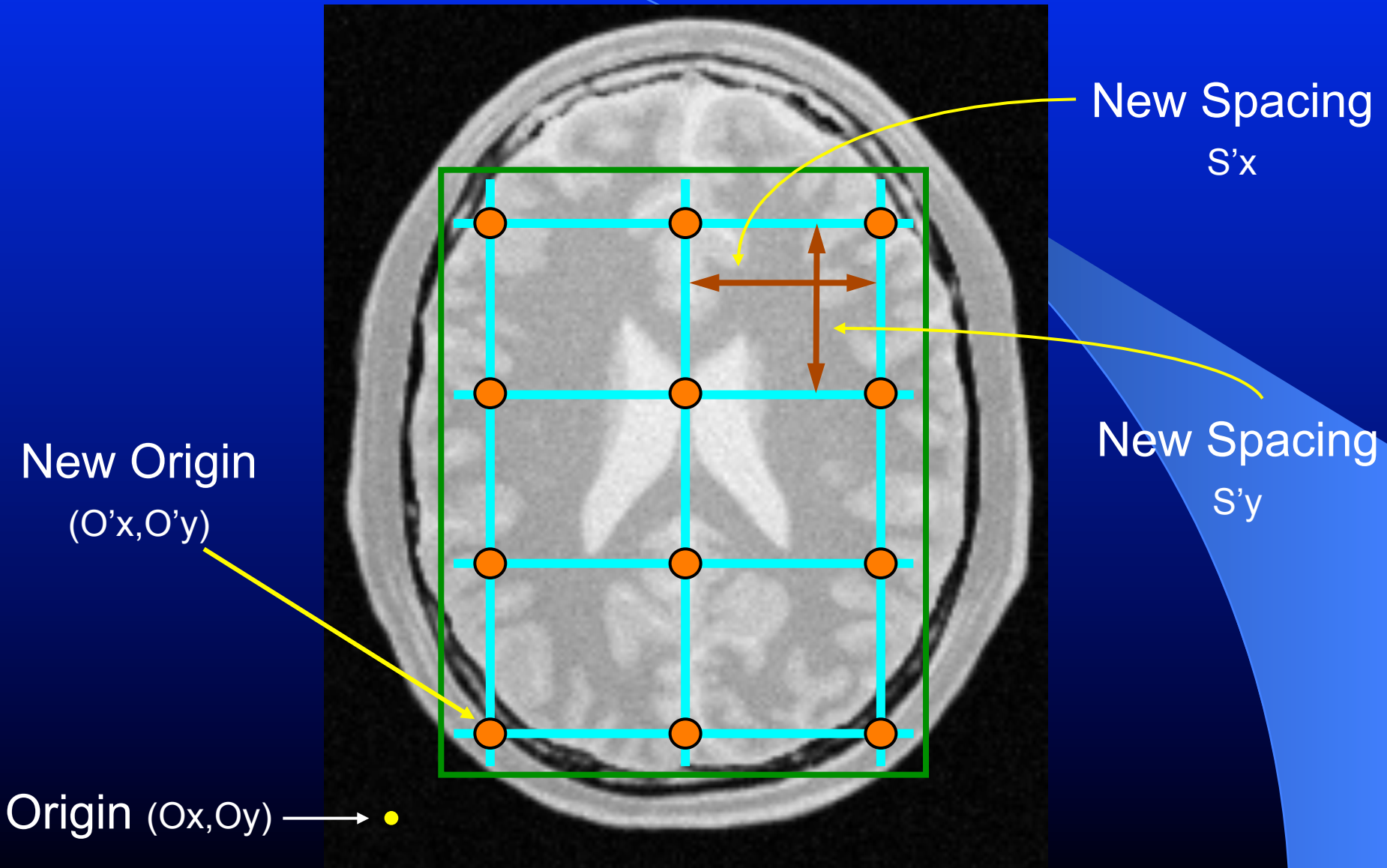
Resampling  
Trivial Cases



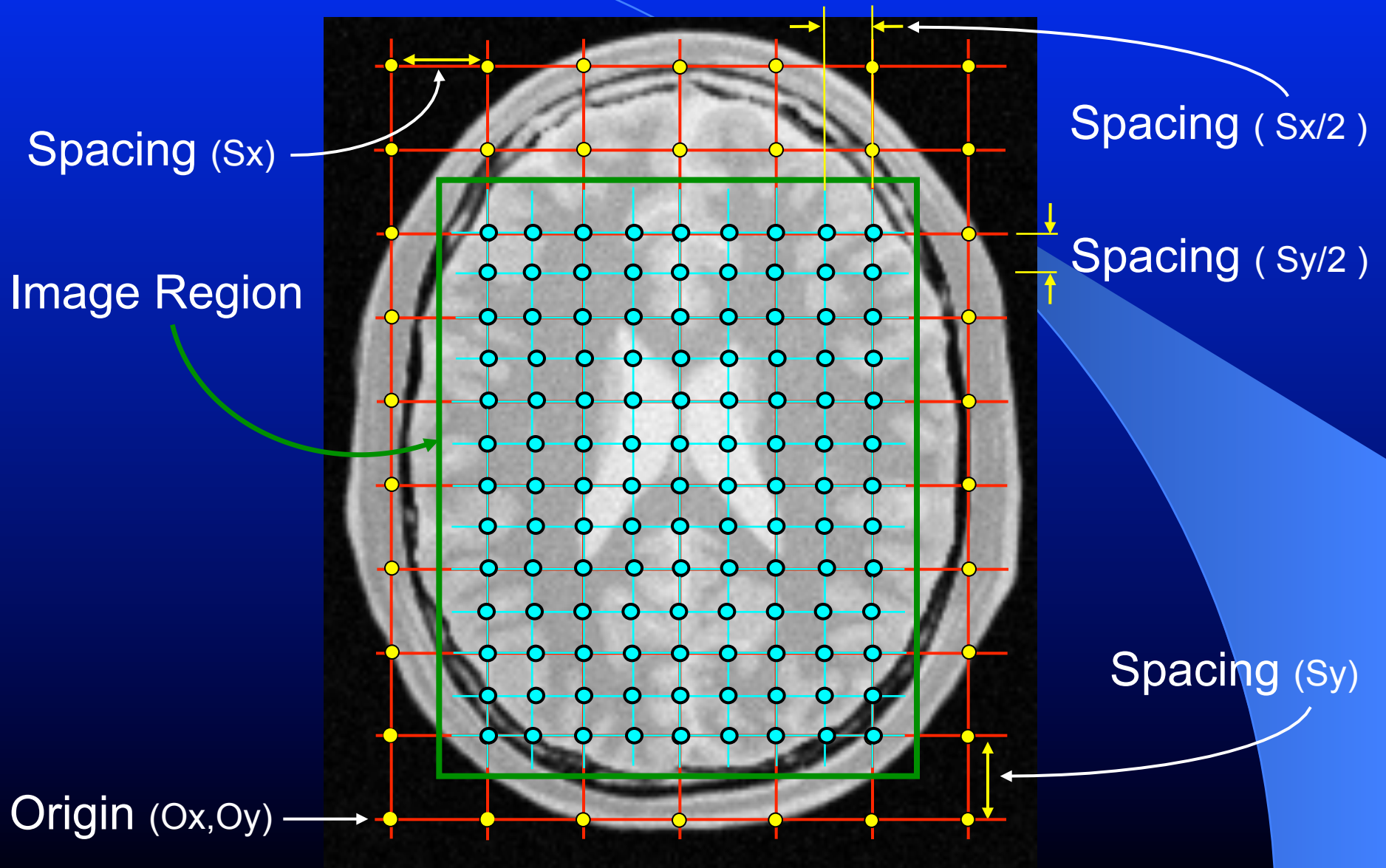
# Sub-Sampling by Half



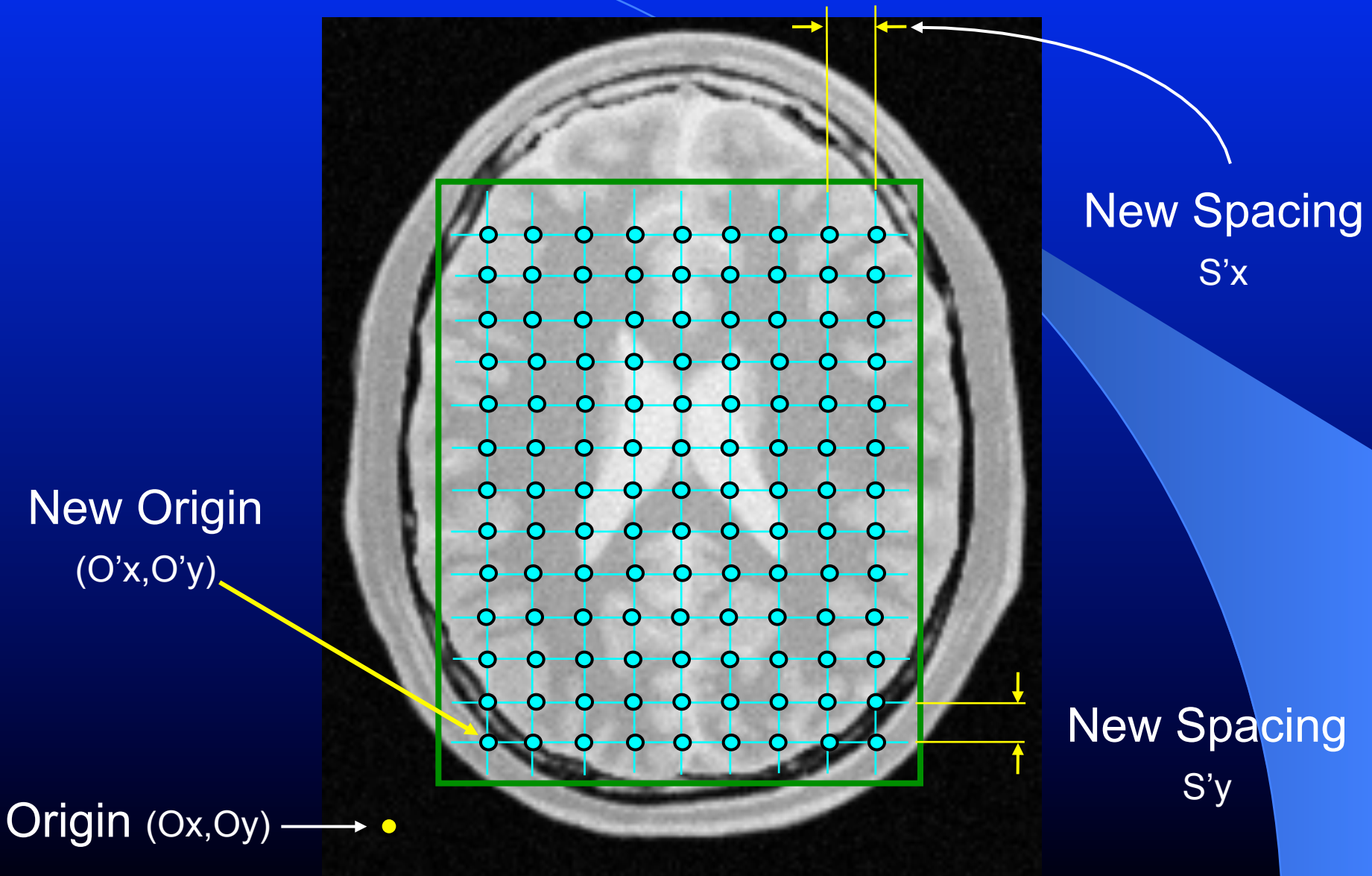
# Sub-Sampling by Half



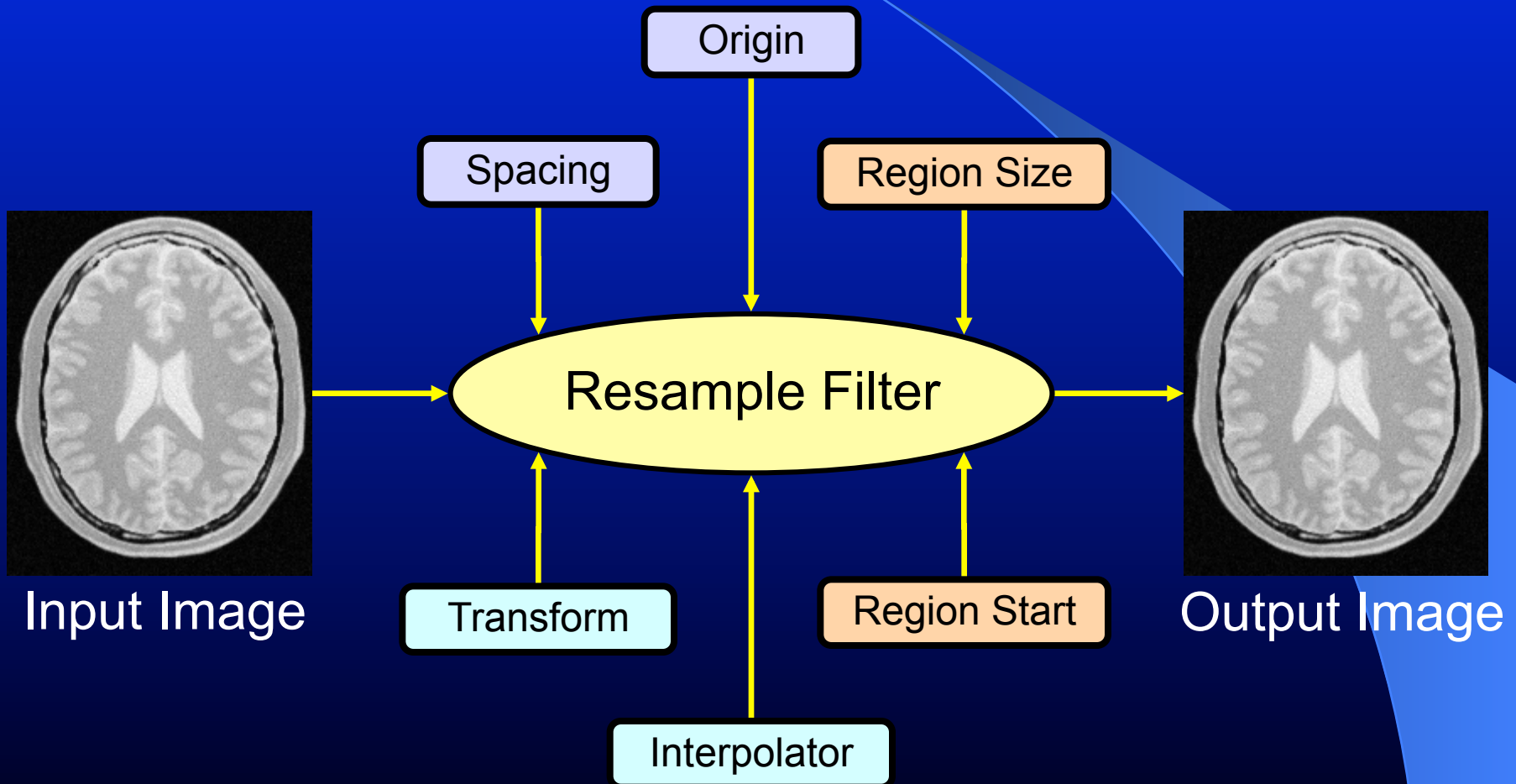
# Super-Sampling by Double



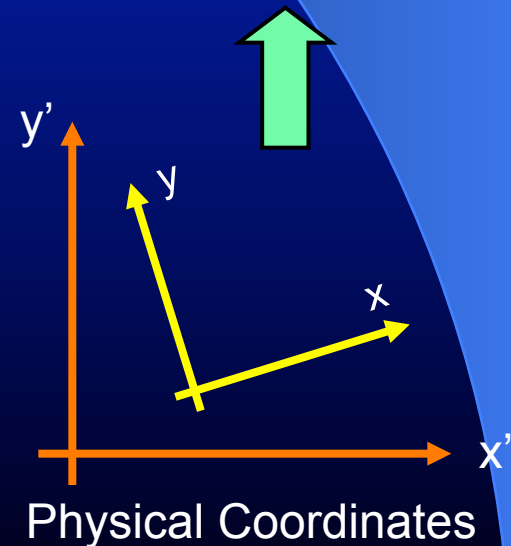
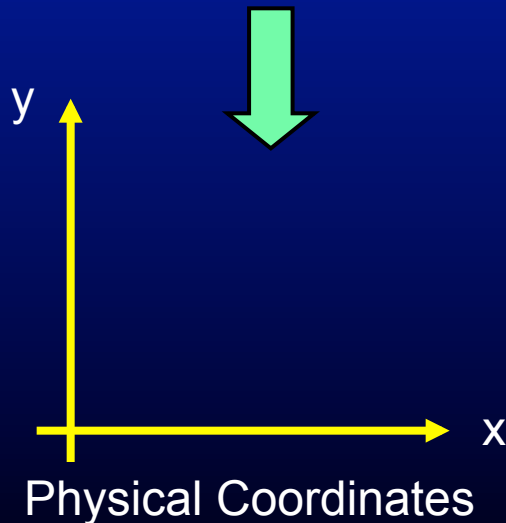
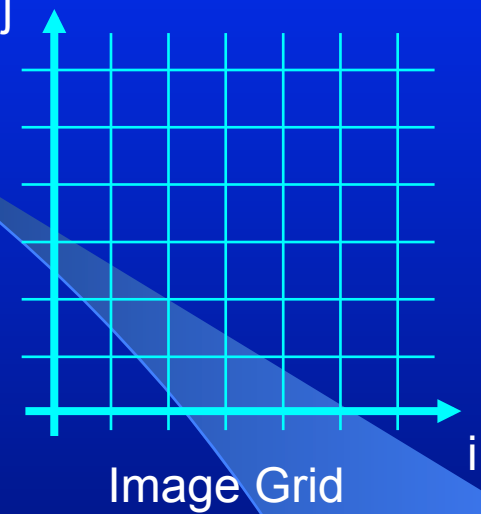
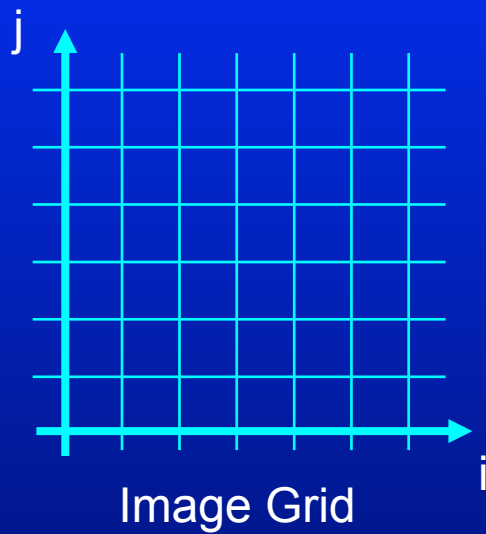
# Super-Sampling by Double



# Resampling in ITK



# Coordinate System Conversions



# Things I will not do...

*I will not register images in pixel space*

*I will not register images in pixel space*

*I will not register images in pixel space*

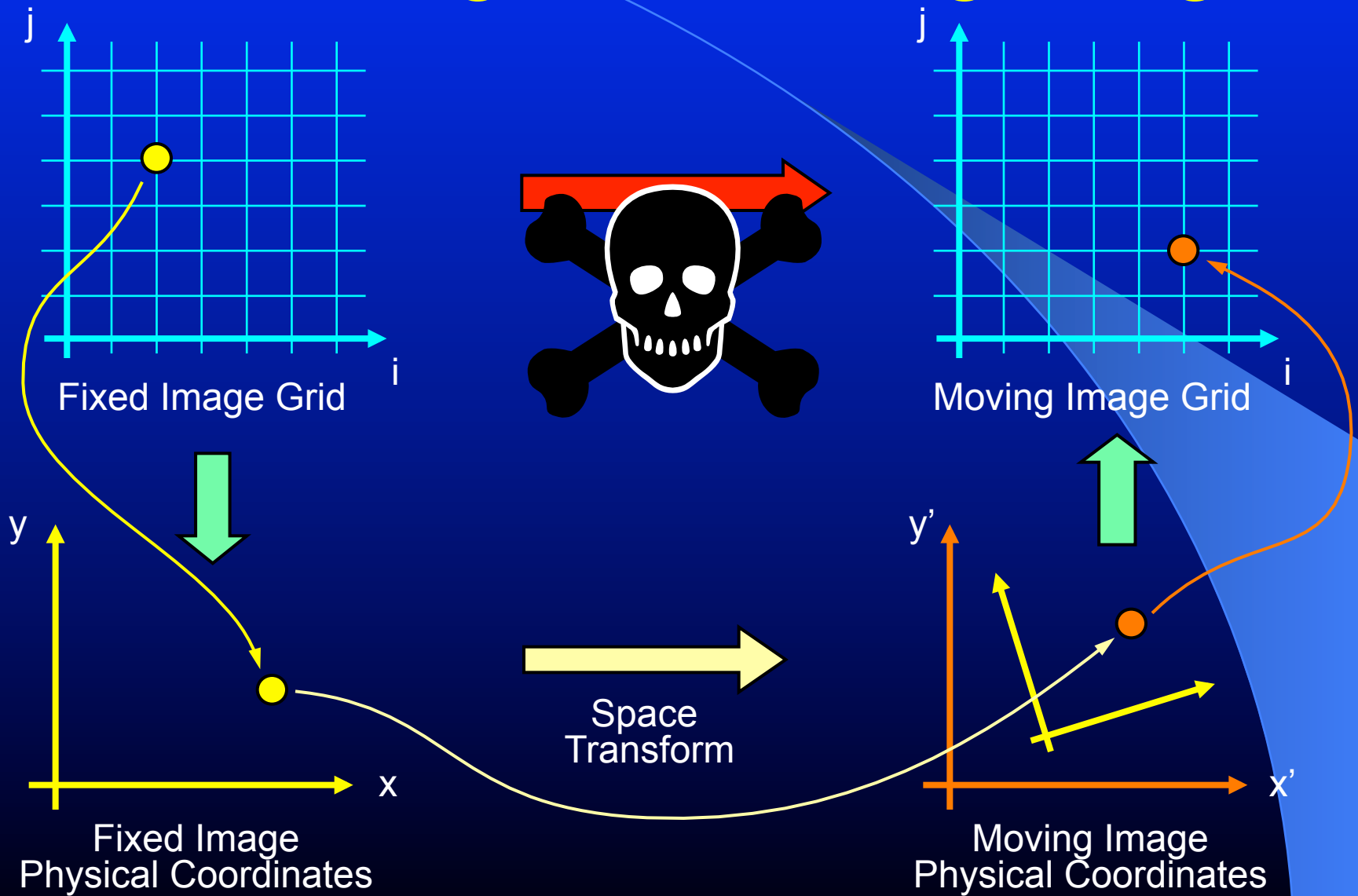
*I will not register images in pixel space*

*I will not register images in pixel space*

*I will not register images in pix*



# Fixed Image & Moving Image

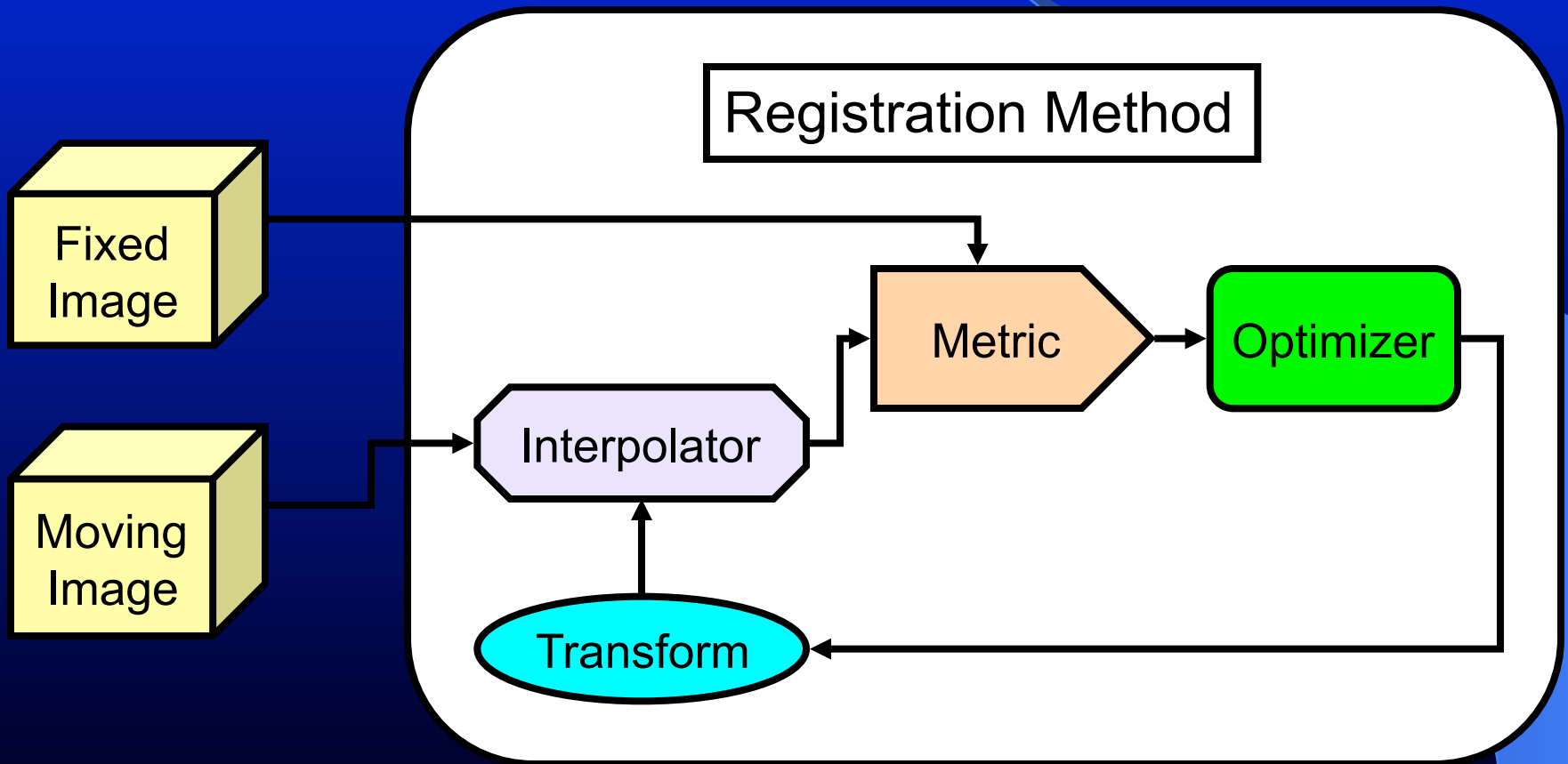




# Registration Framework

The background is a dark blue gradient. A white arc starts from the top left and curves towards the right. A light blue wedge-shaped area is located on the right side of the slide, pointing towards the center.

# Components



# Image Metrics

- Mean Squares
- Normalized Correlation
- Mean Reciprocal Square Difference
- Mutual Information
  - Viola-Wells
  - Mattes
  - Histogram based
  - Histogram normalized

# Transforms

- Translation
- Scaling
- Rotation
- Rigid3D
- Rigid2D
- Affine
- BSplines
- Splines: TPS, EBS, VS

# Optimizers

- Gradient Descent
- Regular Step Gradient Descent
- Conjugate Gradient
- Levenberg-Marquardt
- One plus One Evolutionary Algorithm

# Interpolators

- Nearest Neighbor
- Linear
- BSpline

# Image Metrics

How similar is

image A to image B ?

# Image Metrics

Does Image B  
match Image A better  
than Image C ?



# Image Metrics

$\text{Match}(A, B) > \text{Match}(A, C)$

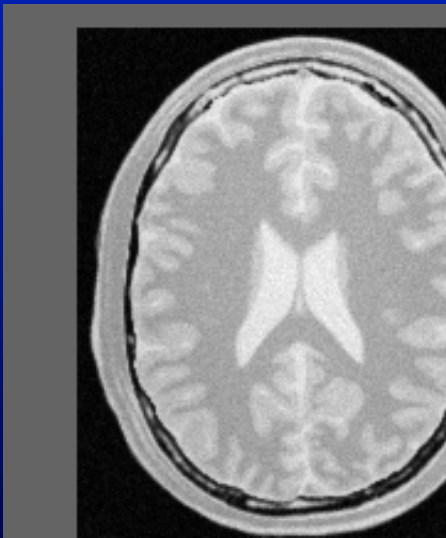


Image B

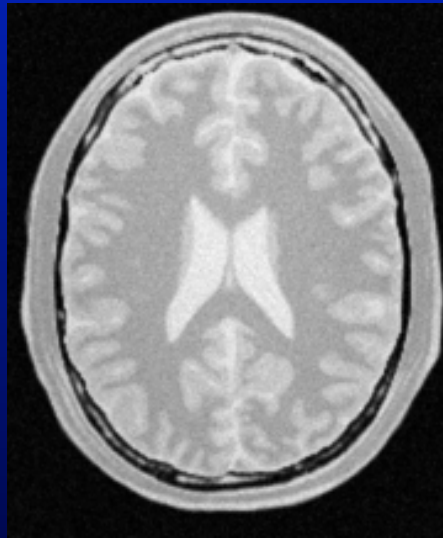


Image A

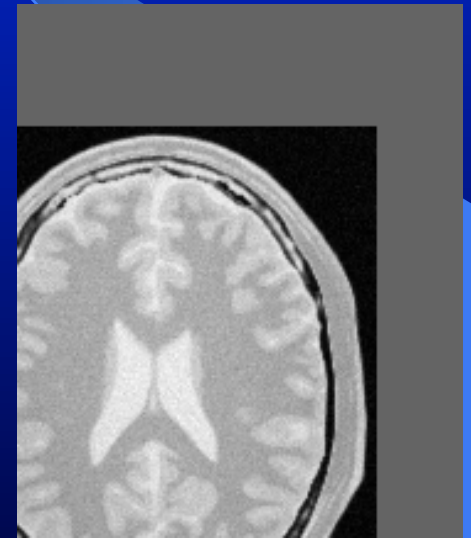
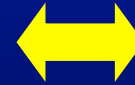


Image C

# Image Metrics

Match( A , B )

Simplest Metric

Mean Squared Differences

# Mean Squared Differences

For each pixel in A

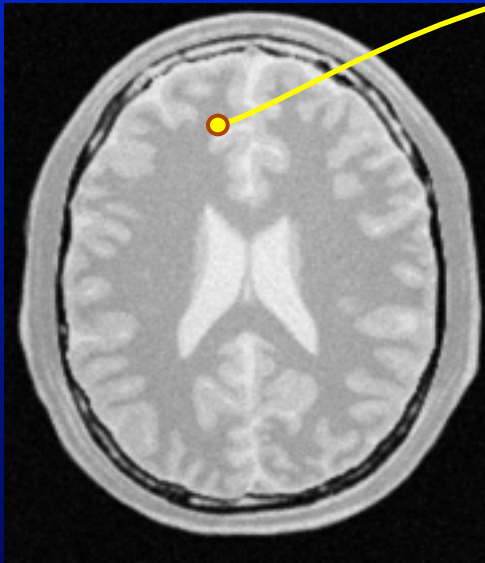


Image A

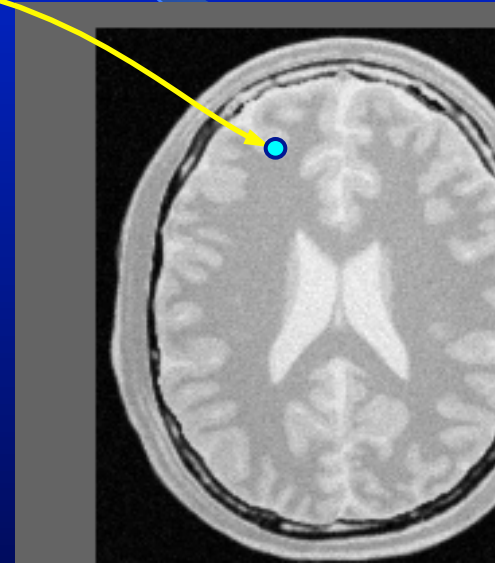


Image B

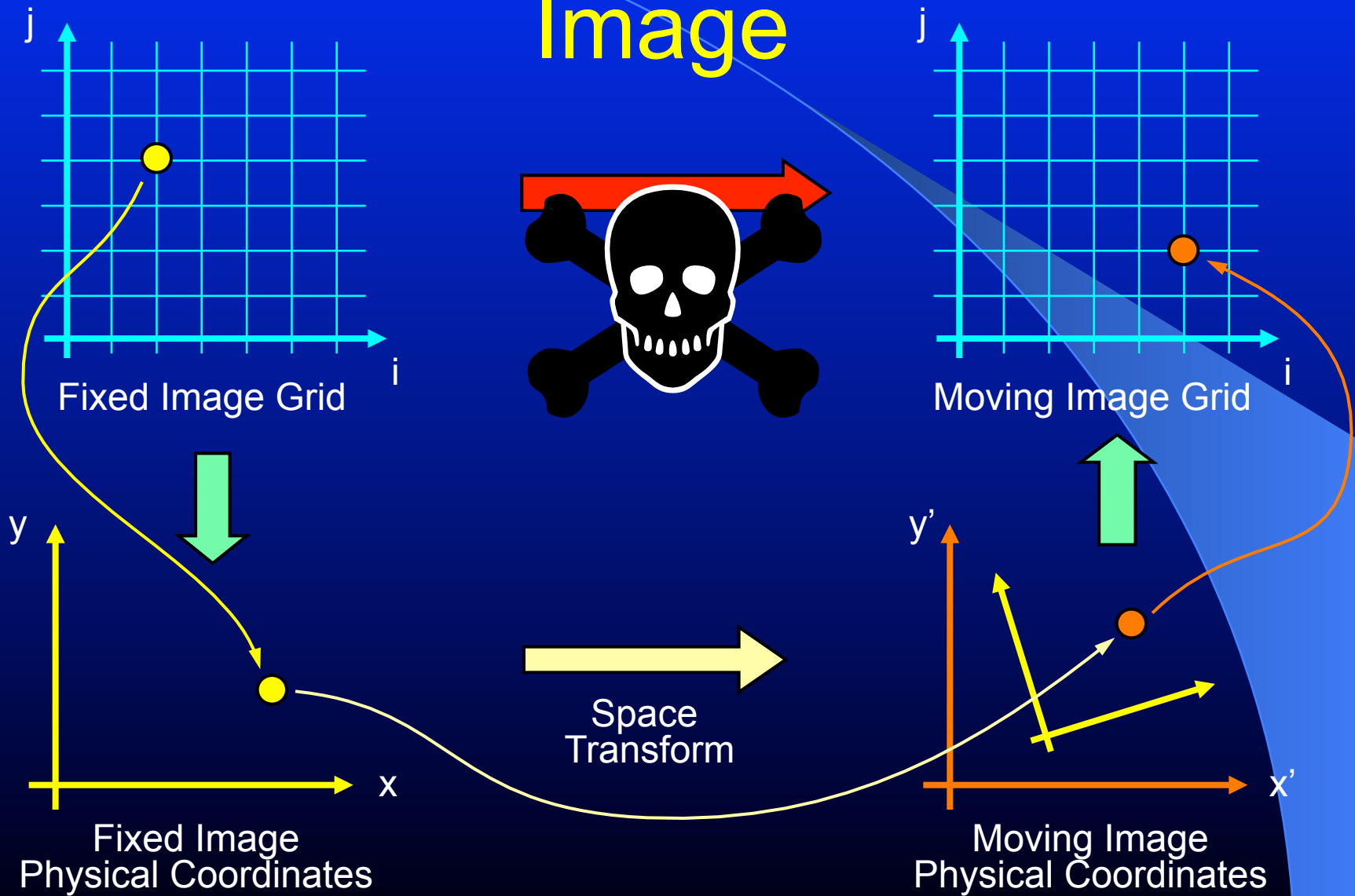
$$\text{Difference}(\text{index}) = A(\text{index}) - B(\text{index})$$

$$\text{Sum} += \text{Difference}(\text{index})^2$$

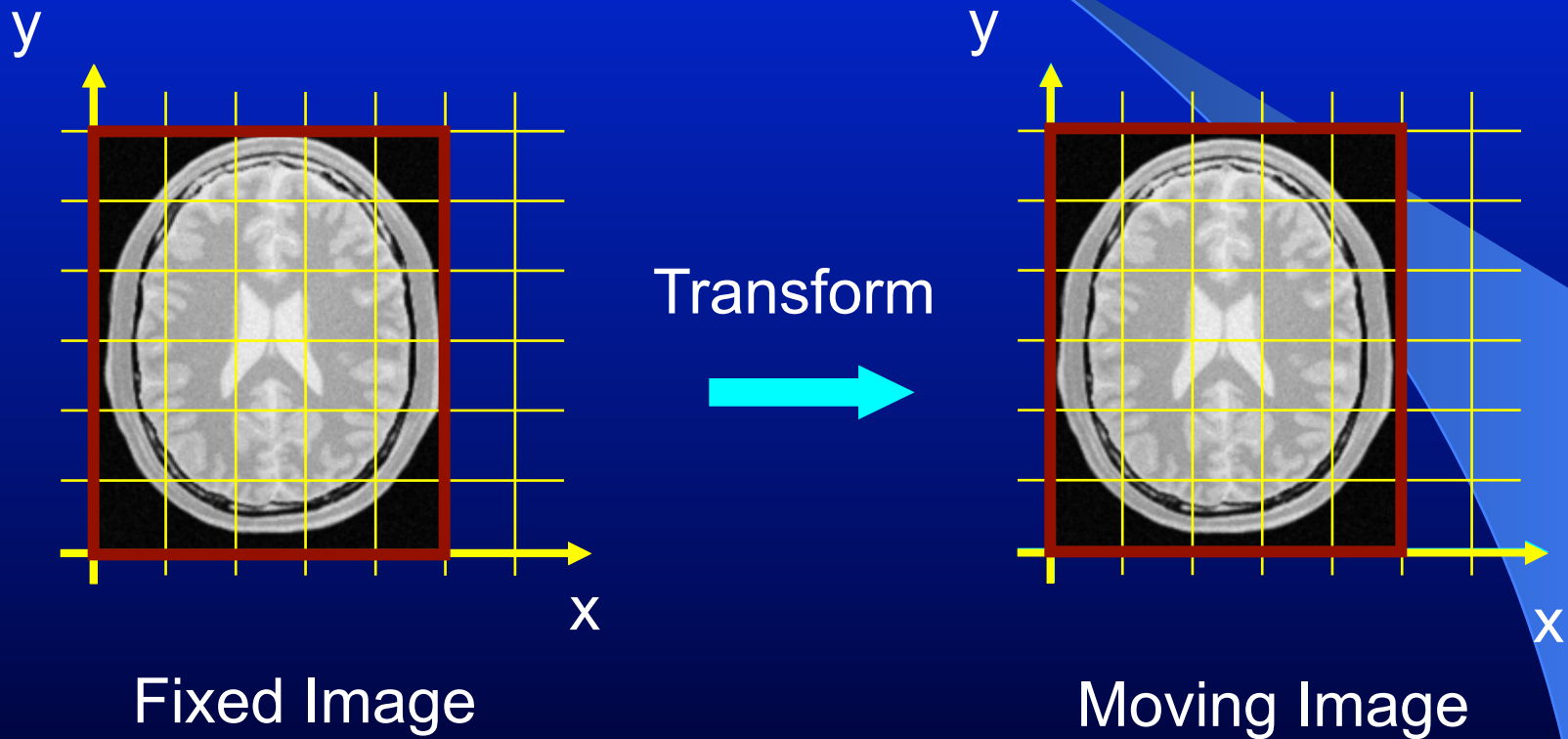
$$\text{Match}(A, B) = \text{Sum} / \text{numberOfPixels}$$

# For each pixel in the Fixed Image

# Image

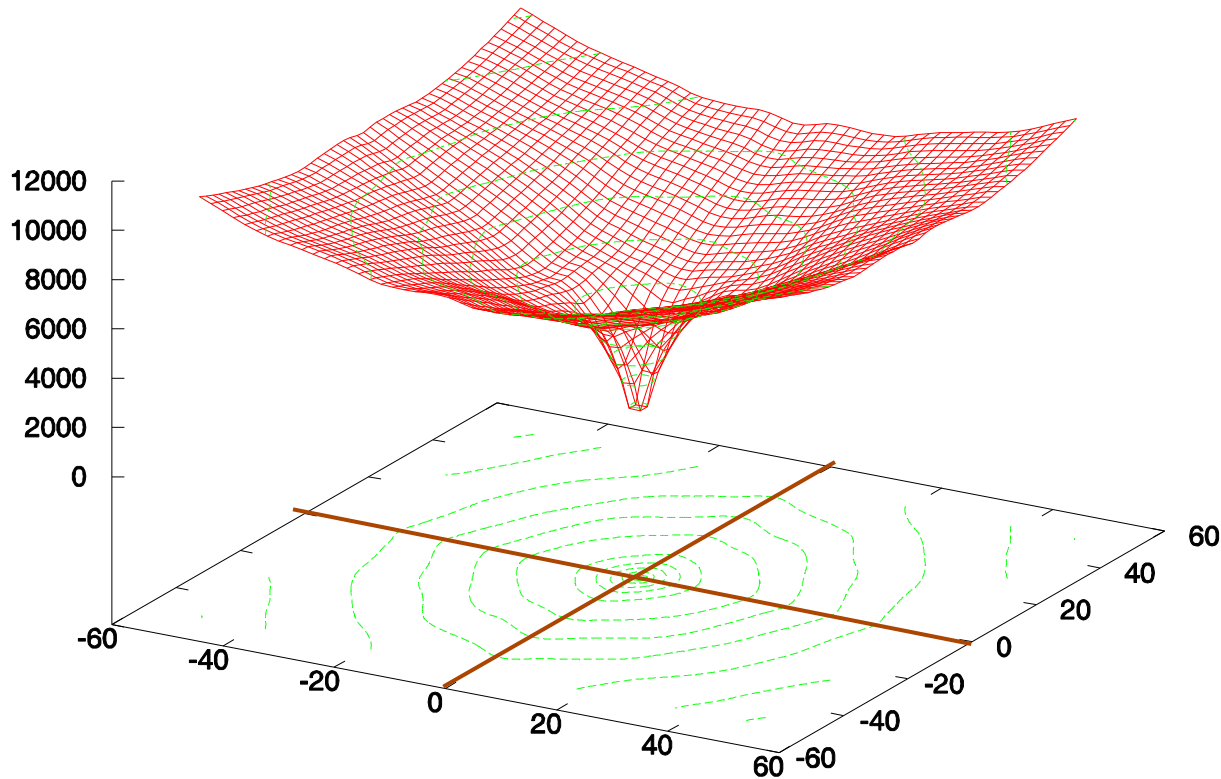


# Evaluating many matches



# Plotting the Metric

## Mean Squared Differences

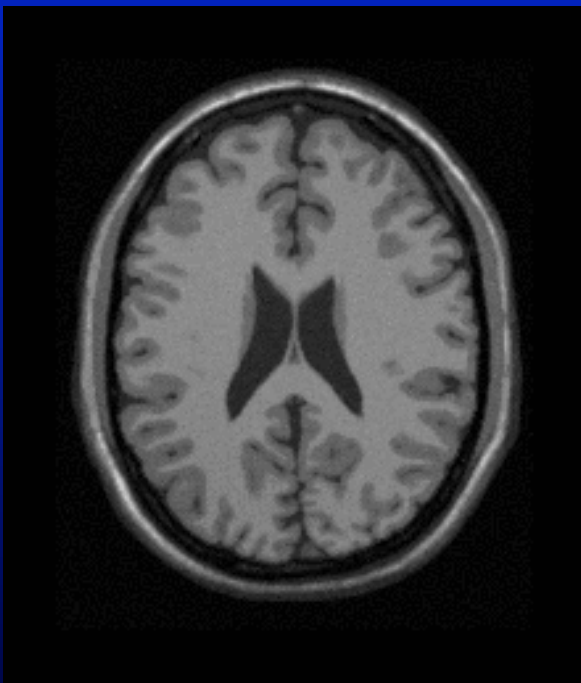


Transform Parametric Space

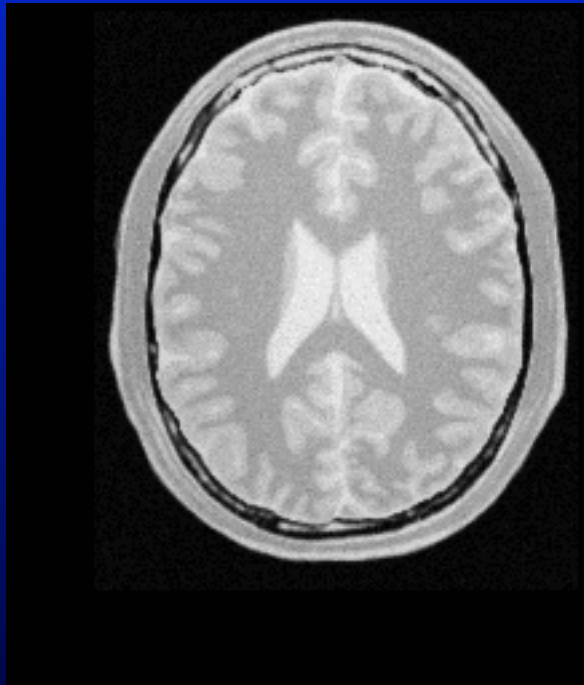


**Multi - Modality**

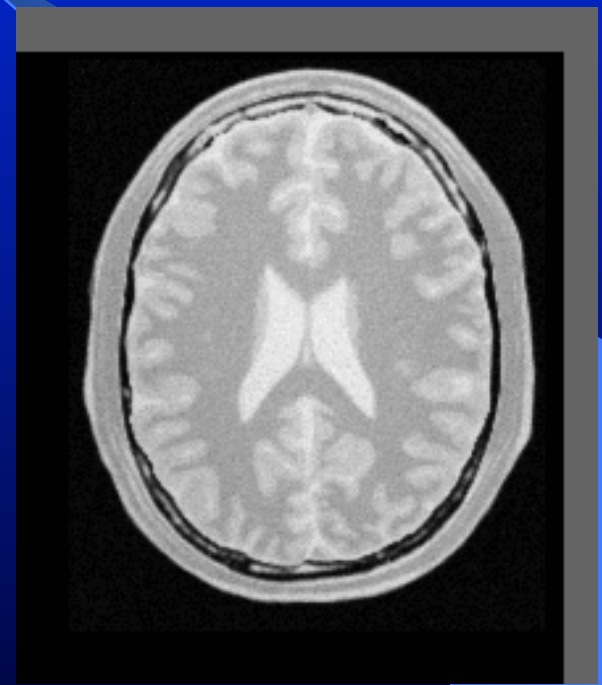
# Multi-Modality Registration



Fixed Image



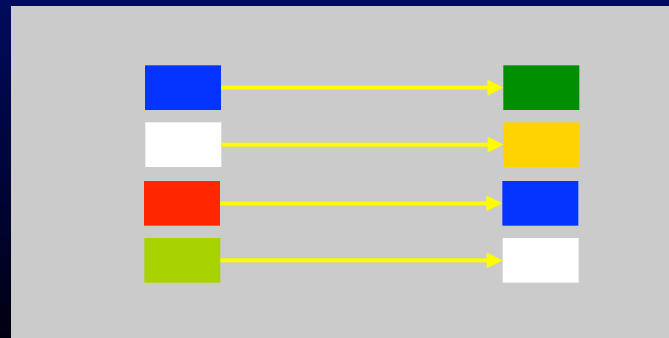
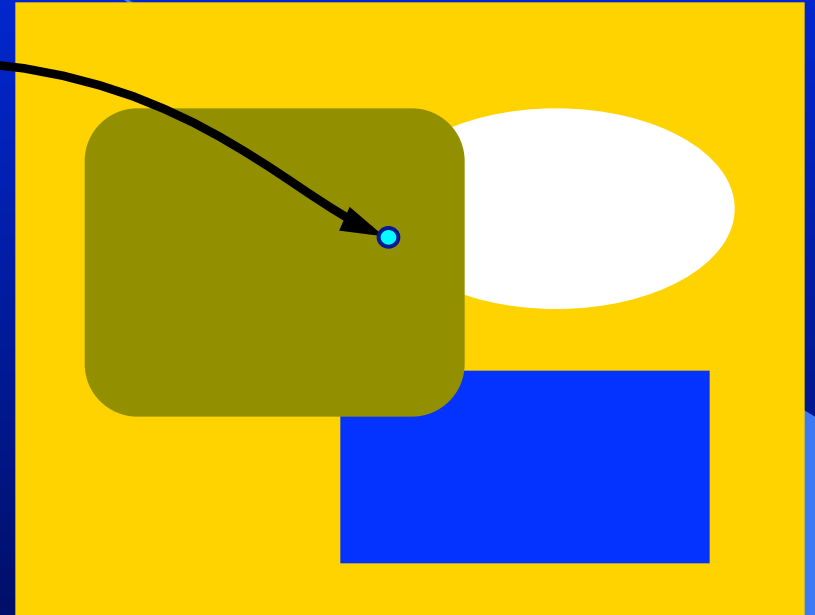
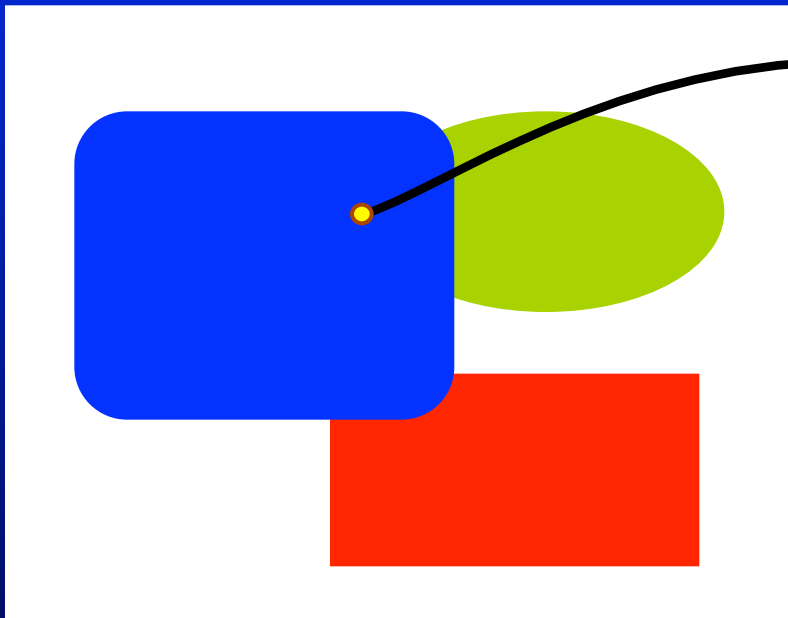
Moving Image



Registered  
Moving Image

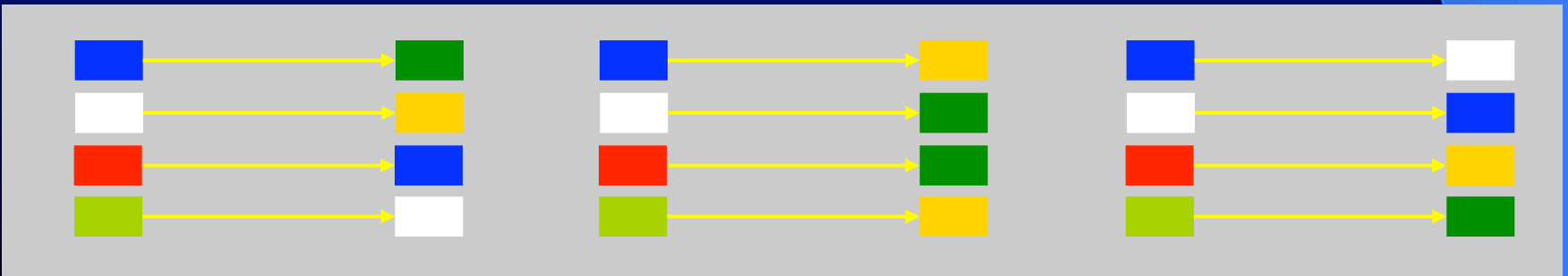
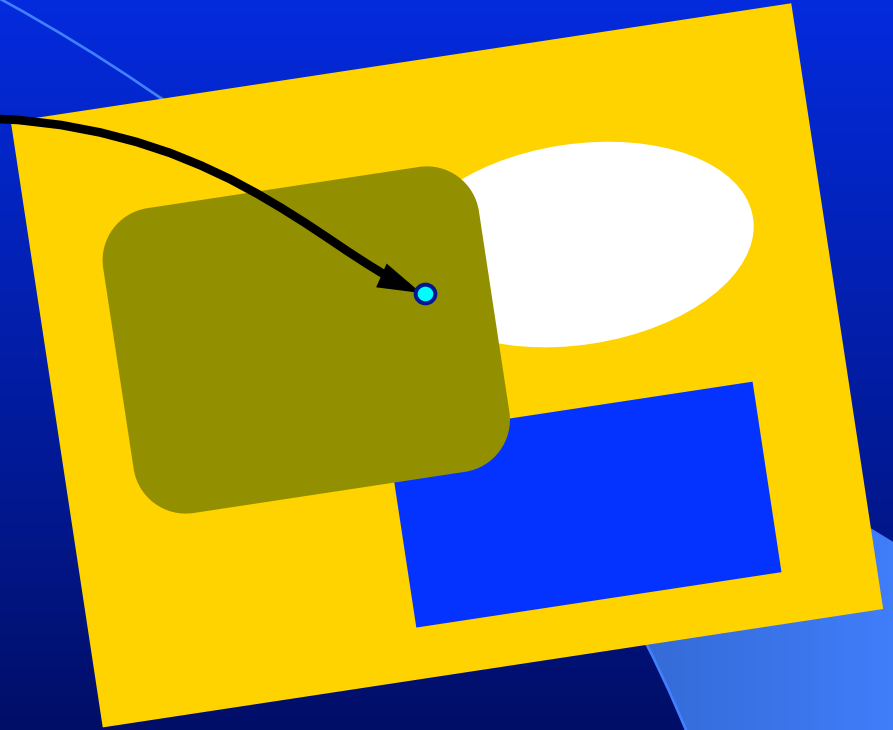
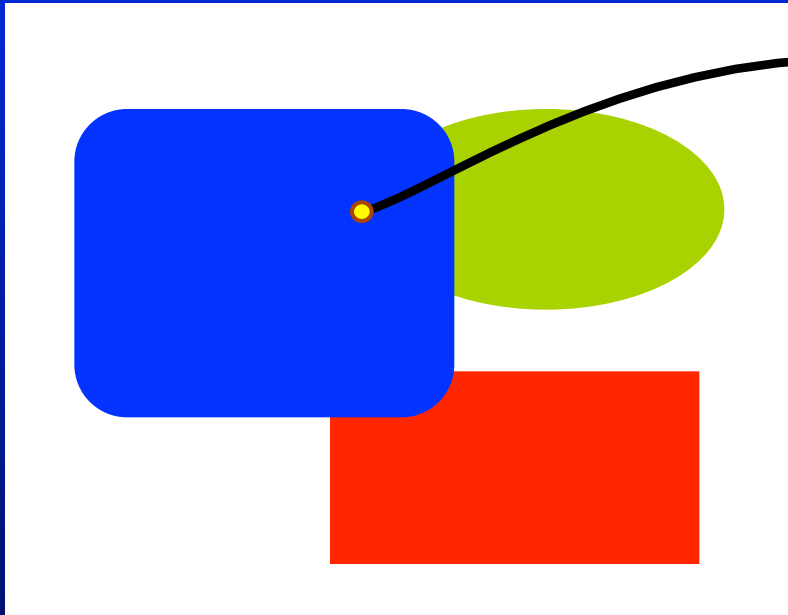


# Multiple Image Modalities



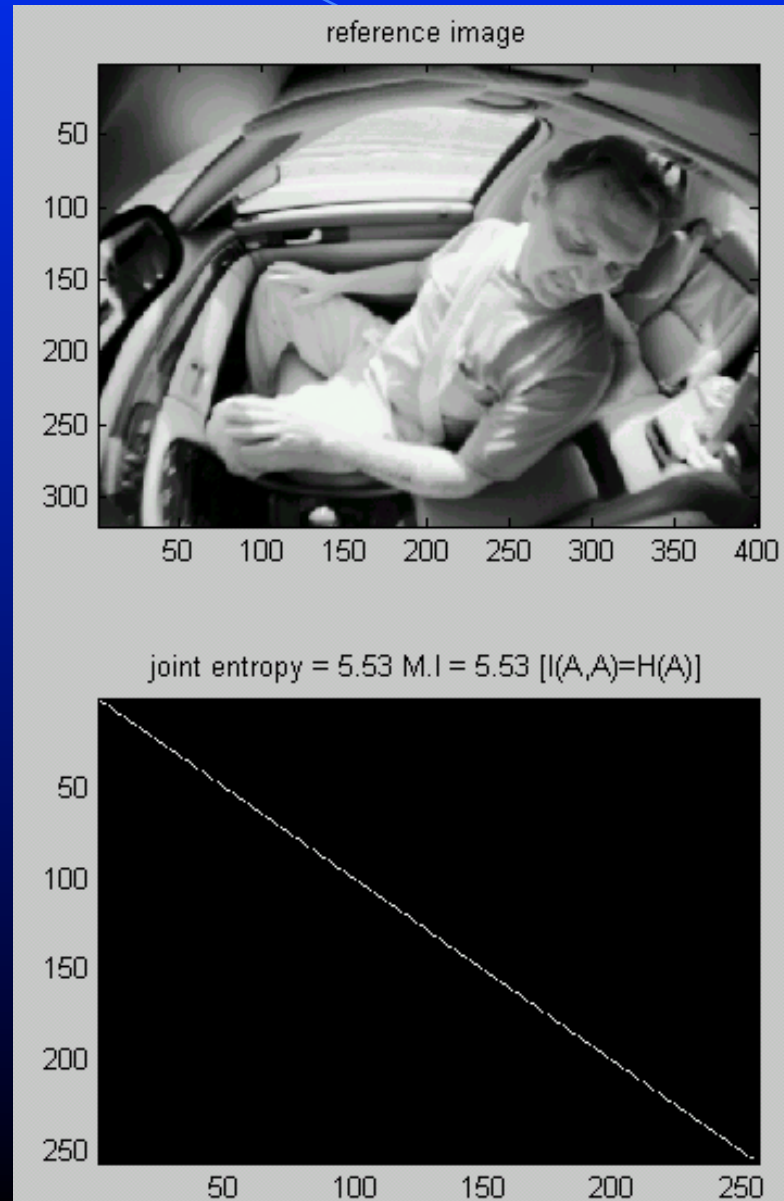
Number of pairs

# Multiple Image Modalities



More possible pairs

# M.I. for Image Registration



# M.I. for Image Registration

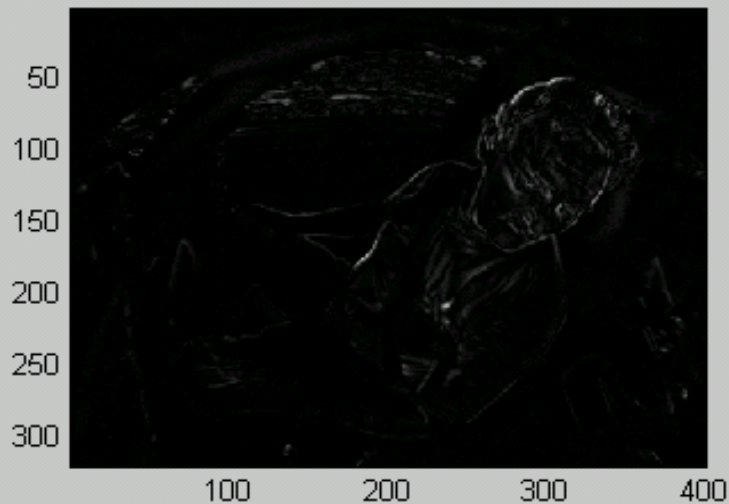
reference image



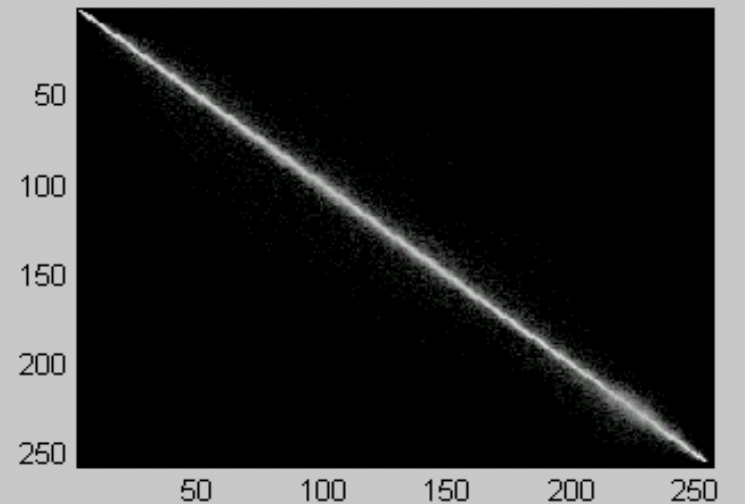
current image



difference image



joint entropy = 7.48 M.I. = 3.59



# M.I. for Image Registration

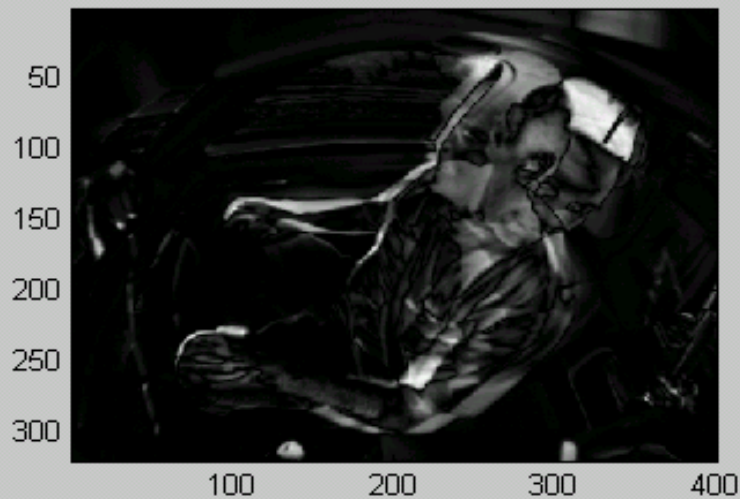
reference image



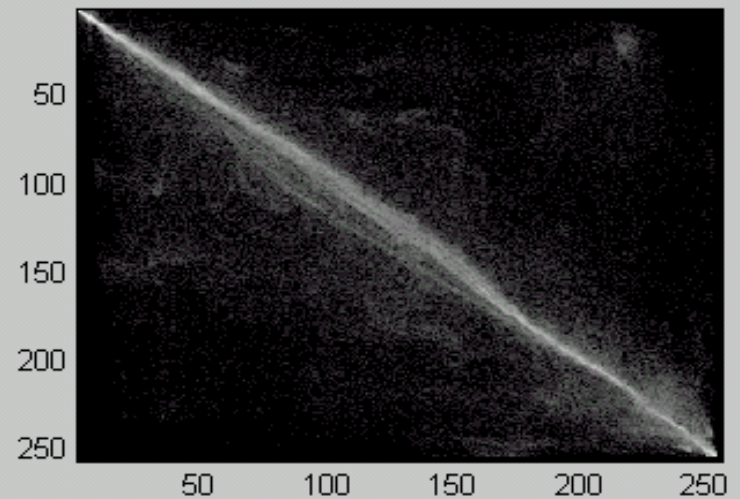
current image



difference image



joint entropy = 9.36 M.I. = 1.70



# Register T1 & T2

